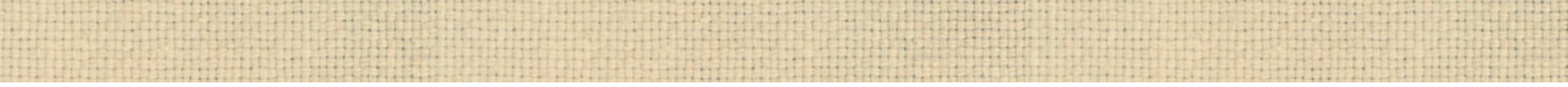




Title of the Game:	Missing: The Complete Saga
Publisher:	Missing Link Trust
Developer:	Flying Robot Studios
Platform:	Windows PC
Genre:	RPG
Theme:	Reality-based
Project:	Indie
Released date:	TBD

About the Game

MISSING: The Complete Saga is a reality-based role-playing game set in a rural Indian village in the Sunderbans. The Sunderbans is a low lying area in East-India, it is extremely remote and impoverished and a hotbed of trafficking. In this stimulating experience you are taken through the journey of a young, impoverished girl named Devi. Her circumstances at first seem tragic but it all depends on the choices you make. With her brave and courageous spirit she is all set to fight her dreary destiny, break the chains of human trafficking and at last find her own place in



Game Play

Missing: The Complete Saga is a 3D role-playing game. The player's journey begins as a young and jovial girl by the name of 'Devi'. She is just like any other child her age who is cheerful and loves to play around. But her story is quite distinct and her life is not so easy. Unlike her peers she has to spend time helping out with household chores and also fight the traps that await her down the line.

The game has a strong focus on building the player's own character while going through the unique journey of life as Devi. The player's character will have an inventory, and skills based on a skill tree. The game features day/night cycles, and each day the player will be assigned new daily tasks (some are based upon new events and happenings). The daily tasks will change as the player grows up. The player is free to explore the village, take on alternate tasks, and learn new skills apart. Every skill the player learns can come handy when in danger.

As one proceeds further in the game, the player will have to make their own choice. This results in a completely different development of the main character for each individual player. The player's small decisions throughout Devi's life will shape her destiny. Be it in the skills she will learn, the career path she will follow, or even whom she will fall in love with.

Devi is gutsy and fights poverty and social injustice.(Devi's unique courage helps her fight poverty and social injustice. But will she be able to survive the organized attack of women traffickers looming in her village? Or will she be poached to the red light areas of the city as a sex slave?

It's all up to the player!

Publisher: Missing Link Trust

The Trust is an award-winning anti-trafficking campaign, works primarily on the prevention of trafficking. Missing's vision is to create a world where every girl is safe from sex trafficking. We combine art and technology to spread mass awareness against sex-trafficking.

Leena Kejriwal | Artist, Photographer, Founder of Missing Link Trust

Leena Kejriwal is a photographer and social artist based in Mumbai and Kolkata. A brand ambassador for Fuji India, in 2014 she founded The Missing Project, a campaign against sex trafficking and slavery with the single purpose of creating mass awareness. Her approach to creating social impact by making the public a catalyst against trafficking through art and (inter)active technology makes The Missing Project a game-changer in the anti-trafficking domain.

Developer: Flying Robot Studios

Flying Robot Studios is an award-winning game development studio based in Kolkata, India. It was founded in 2012 by Satyajit Chakraborty. (a video games industry veteran). It has clients like Missing Link Trust, The University of Helsinki, and Jhpiego (John Hopkins University Affiliate). The studio has won several awards including 'Nasscom Game of the Year' in 2016 and 'World Summits Awards' in 2019.

Satyajit Chakraborty | Founder, Flying Robot Studios

Satyajit Chakraborty believes in being a versatile Game Designer with over 20 years in Media and Entertainment. He currently owns an award-winning game studio by the name of 'Flying Robot Studios.' His games have won several awards like NGDC Indie Game of the Year 2016, among other national & international accolades. Satyajit has a fervor to craft games with societal values, claiming to make games for change, making this world a better place.

Why the Missing Games?

India is expected to exceed 800 million smartphone users by 2022. Among these users, as high as 75 percent of them will be consuming content in regional languages. Social innovation and knowledge accessibility is key, for creating awareness on the issue of trafficking.

Understanding the need to tap into the potential the digital space holds for mass engagement, the Missing: Game for a Cause was launched in 2016 and is available for free for both Android and iOS users.

Designed as a psychological intervention to create an empathetic and immersive experience around the issue of trafficking, it enables the player to assume the role of the missing girl - making choices and assessing risks to escape and achieve freedom which remains elusive for the most part.

The Missing: Game for a Cause has over 1 million organic downloads in over 70 countries. It has been translated into 12 regional and 6 international languages, and has created awareness in regions where traditional methods cannot penetrate with ease.

Kickstarter Campaign

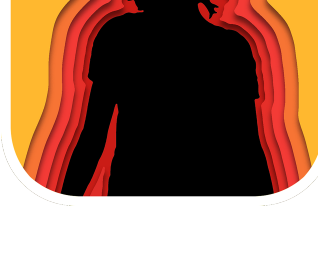
The overwhelming response and support received by the MISSING Game for a Cause led the Trust to create MISSING: The Complete Saga. Leena Kejriwal held a successful crowdfunding Kickstarter campaign that raised over 50,000 USD. The new game has greater complexity in characters, storylines, locations and challenges.

We have received support and been covered across the world.

Some of the Kickstarter Press:

1. Polygon: Sex Trafficking Game offers a new chance for Survivors (<https://www.polygon.com/features/2017/8/18/16164326/sex-trafficking-game-missing-complete-saga-india>)
2. Green Light Games: Missing: The Complete Saga is an RPG about Trafficking (<https://venturebeat.com/2017/08/25/missing-the-complete-saga-puts-spotlight-on-child-sex-trafficking/>)
3. BW Disrupt: Why wait for a girl to get trafficked to save her? (<http://bwdisrupt.businessworld.in/article/Why-Wait-for-a-Girl-to-Get-Trafficked-to-Save-Her-/28-07-2017-123032/>)
4. Deutschlandfunk: Game developers make the world a better place (https://www.deutschlandfunk.de/detail-conso.807.de.html?dram:article_id=392568a)
5. Only SP: Indie Highlight Reel (<https://onlysp.escapistmagazine.com/indie-highlight-reel-august-6-2017/>)

Awards



Missing: Game for a Cause



FAQs

• WHERE CAN I GET MISSING: COMPLETE SAGA?

The Game will eventually be available on Steam. Please wishlist us to keep track.

• HOW CAN I GET THE SOUNDTRACK?

The soundtrack for Missing: A Complete Saga will be added as a DLC option.

• WHERE CAN I FIND THE ROADMAP OF THIS GAME?

You can access the roadmap and follow the progress of our development team here on our website or you can keep connected via social media.

• WHERE CAN I FIND THE ROADMAP OF THIS GAME?

You can access the roadmap and follow the progress of our development team here on our website or you can keep connected via social media.

• HOW CAN WE HELP THE DEVELOPMENT AND PROVIDE FEEDBACK?

Your feedback will be very valuable and help us achieve an even better experience for you and a better game. You can help us by providing feedback on our Discord Server, You can also contact us directly at info@flyingrobotstudios.com

• WHAT CAN I DO IN MISSING: A COMPLETE SAGA?

This game gives you the opportunity to live out the life of a girl in this socio-economic environment of rural India. You can do a wide array of tasks, from studying, fishing, farming, crafting, etc. You will gather XP points by doing so and unlock 'life skills' with which you can attempt the advanced tasks. You are free to explore this vast village and choose the tasks you want to engage with. There's a lot to discover in this village, acquire new items, meet new people, and learn new life skills.

• YOU SAY THAT THERE'S A LOT TO DISCOVER, BUT HOW WILL I KNOW WHAT I CAN FIND?

All the life skills that a player can acquire in a 'game life' is listed in the skill tree of the player. You can see what more you can do clearly over there. But it doesn't say, where and how you will unlock the skills. You have to explore and find that yourself.

• CAN I DIE IN MISSING: A COMPLETE SAGA?

No, you cannot die but can get seriously hurt or sick. Resulting in a loss of progress through the game.

• WHAT LANGUAGES ARE SUPPORTED?

This game supports the English language only. Multilingual support will be added in a future update.

• WILL THERE BE A CONTROLLER SUPPORT?

Yes, but it's not yet implemented. It will be added in a future update.

• WILL I BE ABLE TO STREAM THE GAME/SHOW CONTENT?

Yes! We love content creators. The Game is not under an NDA (Non-Disclosure Agreements) therefore you will be able to stream and show in-game content on the streaming platform of your choice or on social media.

Contact Information

Missing: The Complete Saga

www.savemissinggirls/missingthe-completesaga.com

missinggamechannel@gmail.com

Flying Robot Studio:

www.flyingrobotstudios.com

info@flyingrobotstudios.com